

Story Notes

Name

Felice

Date

9/5

Topic

Period

Main Characters (Tip: Before listing them, determine what makes someone a "main character.")

Protagonist - Main

Antagonist - Adversaries

Dynamic - changes/learns lesson

Static - does NOT change

Setting (Tip: Setting includes not just time, but place and atmosphere.)

Time and Place and Mood

Primary Conflicts/Central Problems

1 main

exposition

rising action

climax

resolution

Main Events (Tip: Before listing them, determine the criteria for a "main event.")

Things that move the action towards the climax

Climax

Last big action

Resolution

After the climax - things are mostly sorted out

Observations/Conclusions (Tip: Consider important themes, surprises, and connections to your life, other books, or classes.)

Tone: word choice, point of view

Symbol: more meaning than just the words

Simile: comparison that uses like or as

Metaphor: comparison that does NOT use like or as

Hyperbole: exaggeration

Personification: giving a thing human characteristics

Hyperbole: exaggeration

With its copies for classroom use: *Tools for Thought*, by Joe Bower (Harcourt: Fort Worth, TX), ©2002

Metaphor: comparison that does NOT use like or as